

Algunos Conceptos para entender Interferometria

1. Transforme de Fourier
2. Young's Double Slit Experiment
3. plano de uv

Algunos Conceptos del coordinados

Fourier Transform (definicion)

Parejas en frecuencia y tiempo (o espacio)

Necesitamos un basis de funciones 'independiente linealmente' (linear independent)

En caso de Fourier transformes: funciones sin y cosine

e.j. simple - 'top hat function' : derivacion de $S(f)$

$$s(t) = \int_{-\infty}^{+\infty} S(f) e^{i2\pi ft} df$$

$$S(f) = \int_{-\infty}^{+\infty} s(t) e^{-i2\pi ft} dt$$

$$e^{i\phi} = \cos \phi + i \sin \phi$$

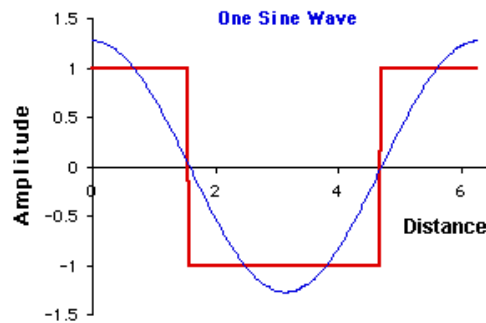
$$e^{i2\pi ft} = \cos 2\pi ft + i \sin 2\pi ft$$

Transforme de Fourier

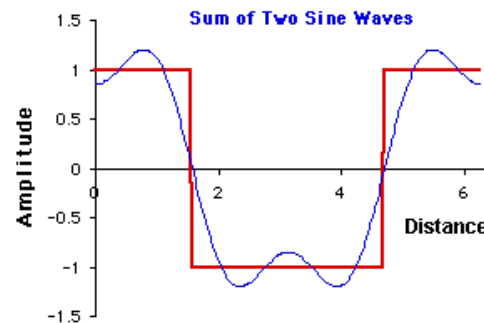
$$f(x) = \frac{1}{2}a_0 + a_1 \cos(x) + a_2 \cos(2x) \dots + a_n \cos(nx) \\ + b_1 \sin(x) + b_2 \sin(2x) \dots + b_n \sin(nx)$$

Transform para un 'Square Wave'

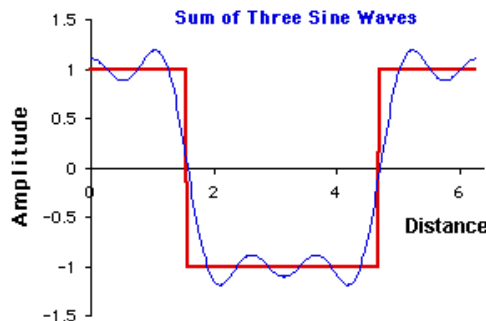
$$f(x) = \frac{4h}{\pi} \left(\sin(x) + \frac{1}{3} \sin(3x) + \frac{1}{5} \sin(5x) + \frac{1}{7} \sin(7x) + \dots \right)$$



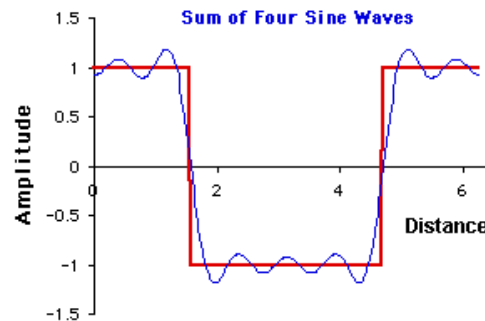
(a)



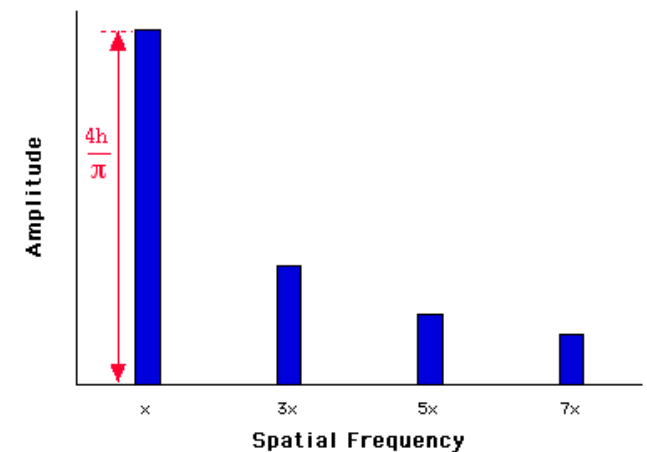
(b)



(c)

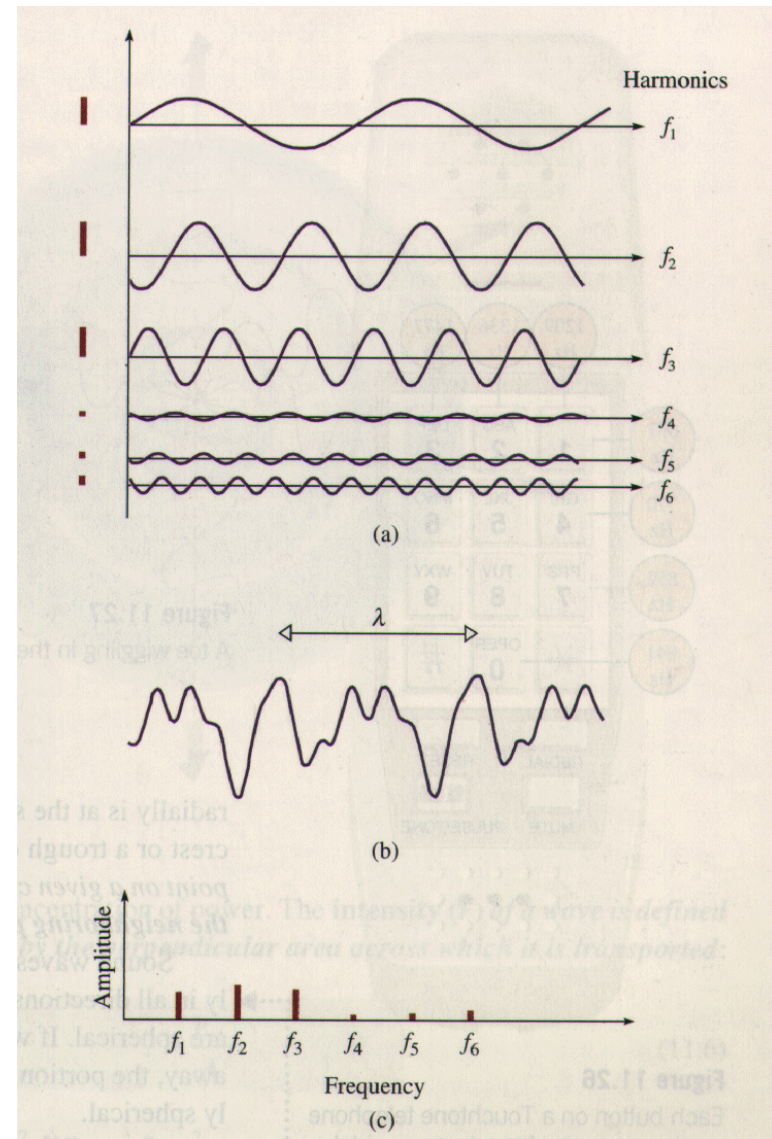


(d)

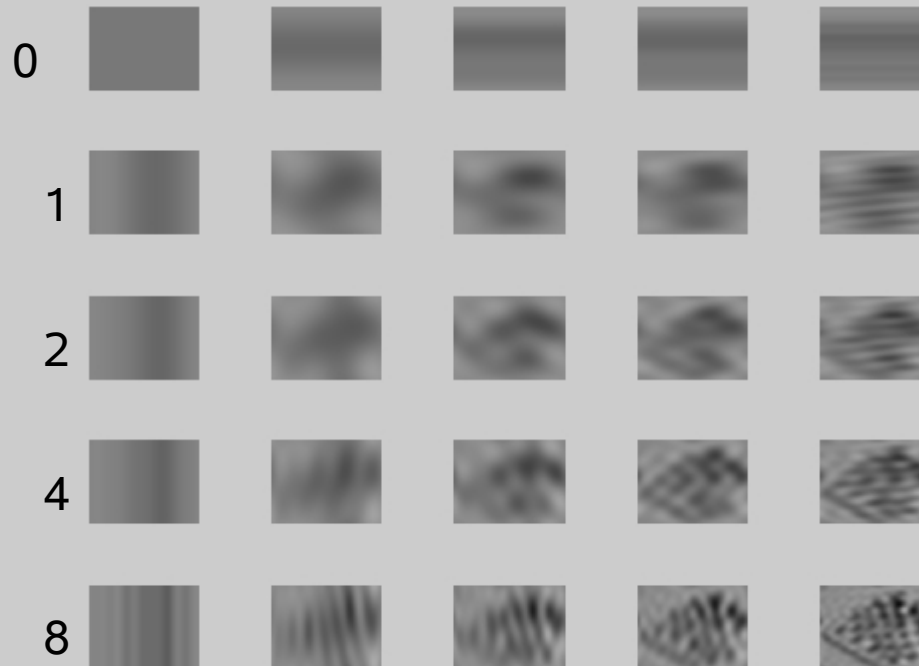
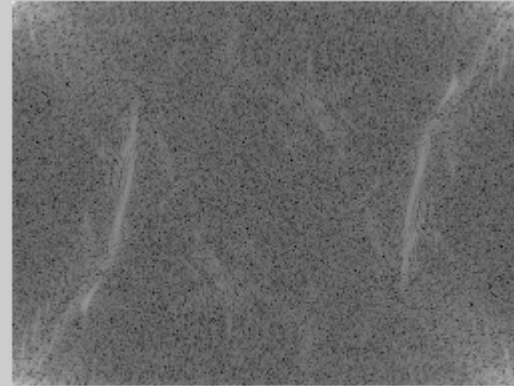
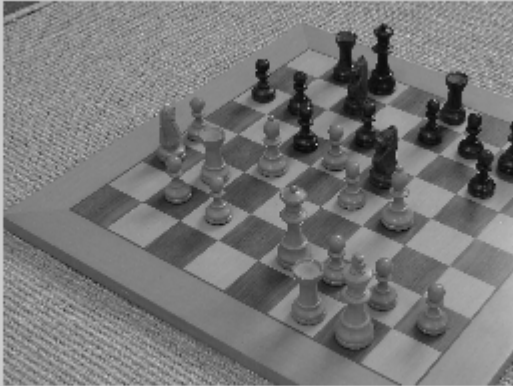


Figures from Wiki-books (author ?)

Transforme de Fourier

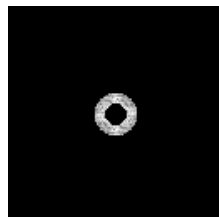
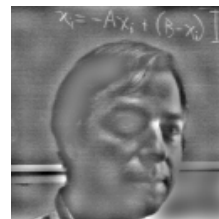
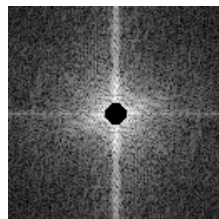
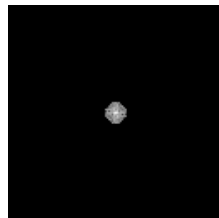
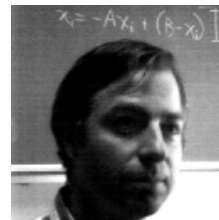
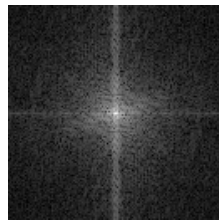
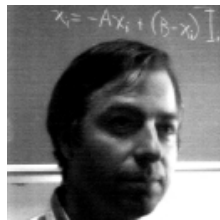


Fourier en dos dimensiones: imagenes



amplitude
y
fase

Sussex
Univ.
webpage



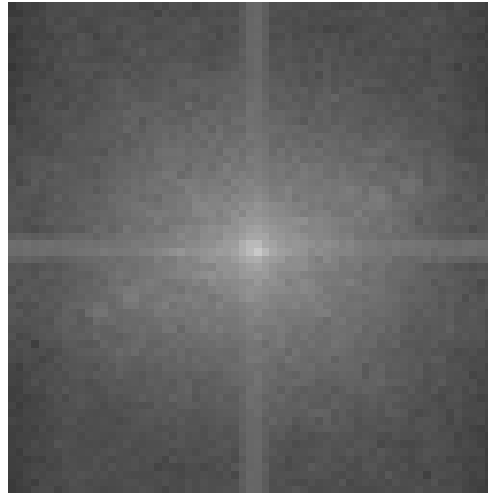
From Steven Lehar's Fourier tutorial webpage

Importancia del fase

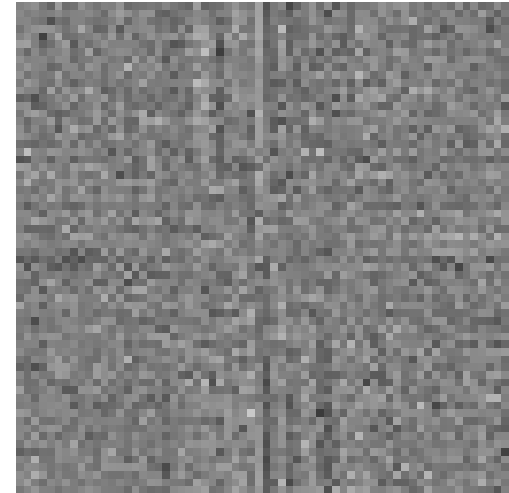
Imagen original



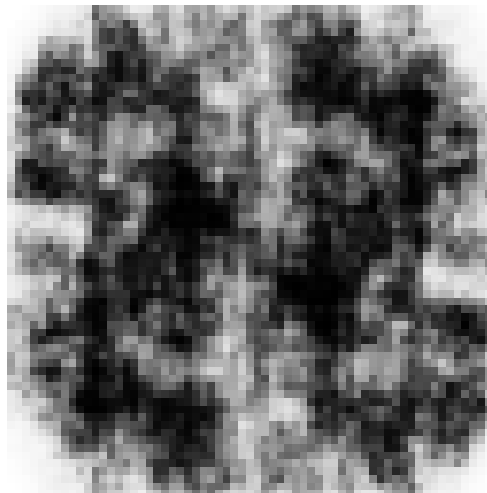
Fourier: log Amplitud



Fourier: fase



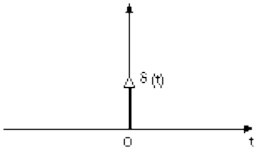
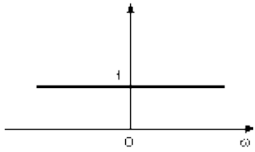
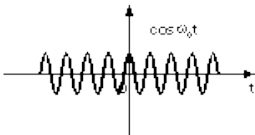
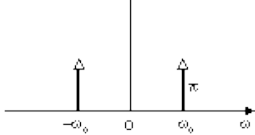
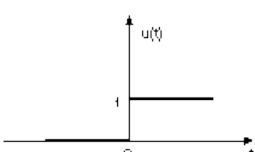
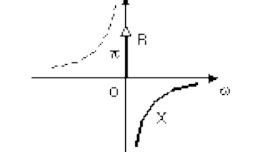
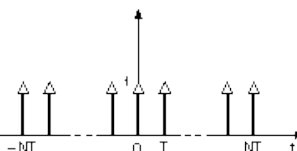
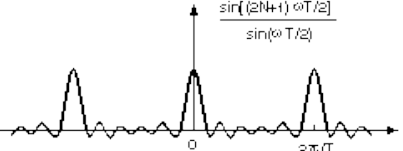
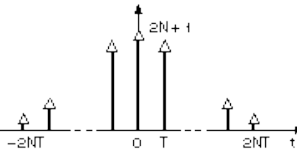
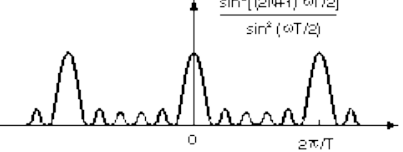
from tutorial on
Bob Fisher's homepage
Univ. of Edinburgh



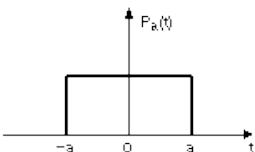
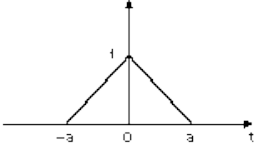
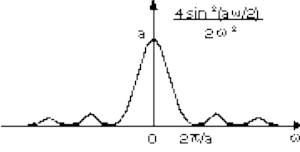
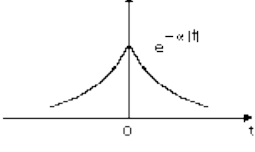
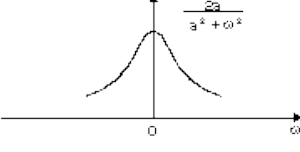
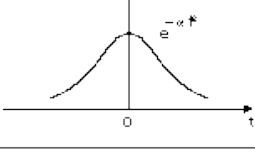
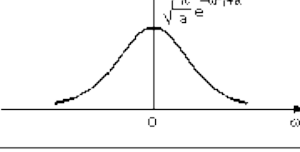
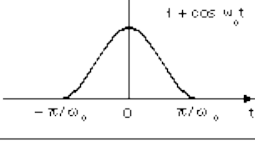
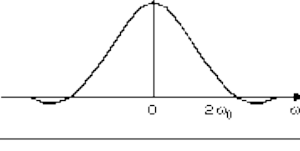
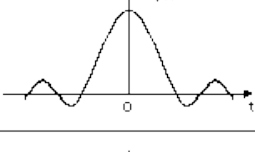
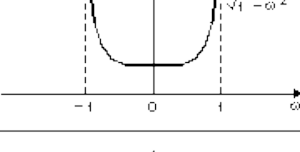
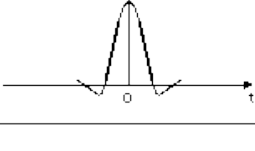
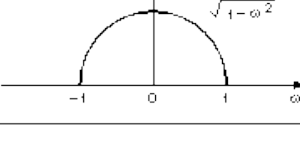
Inverse Fourier
sin fase
informacion

Ejemplos

Transforms of singularity functions

$f(t) \longleftrightarrow F(\omega)$	
	
	
	
	
	
$\delta(x)\delta(y) \Leftrightarrow 1$ $\varphi(x) \Leftrightarrow 2\pi\Phi(u)\delta(v)$	$\delta(x) \Leftrightarrow 2\pi\delta(v)$ $\varphi(x)\delta(y) \Leftrightarrow \Phi(u)$

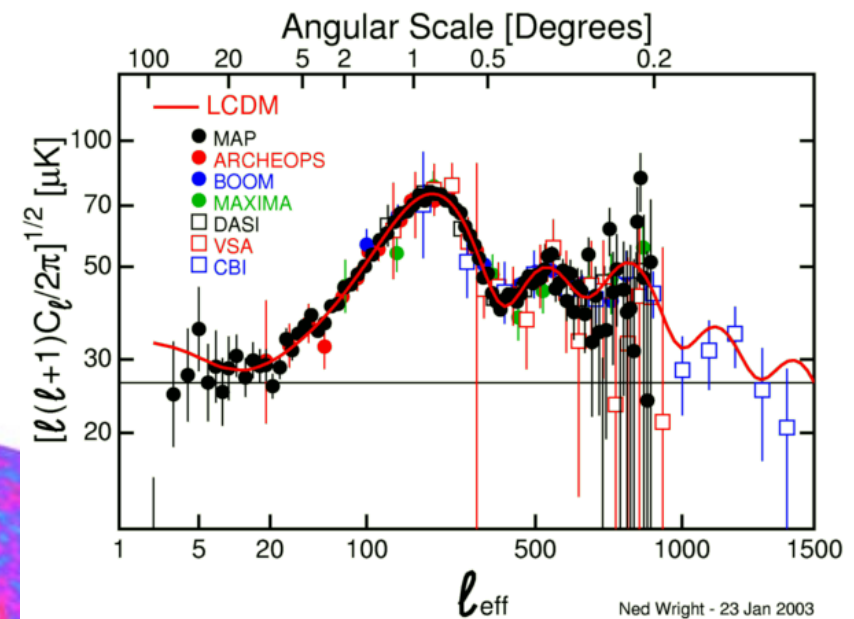
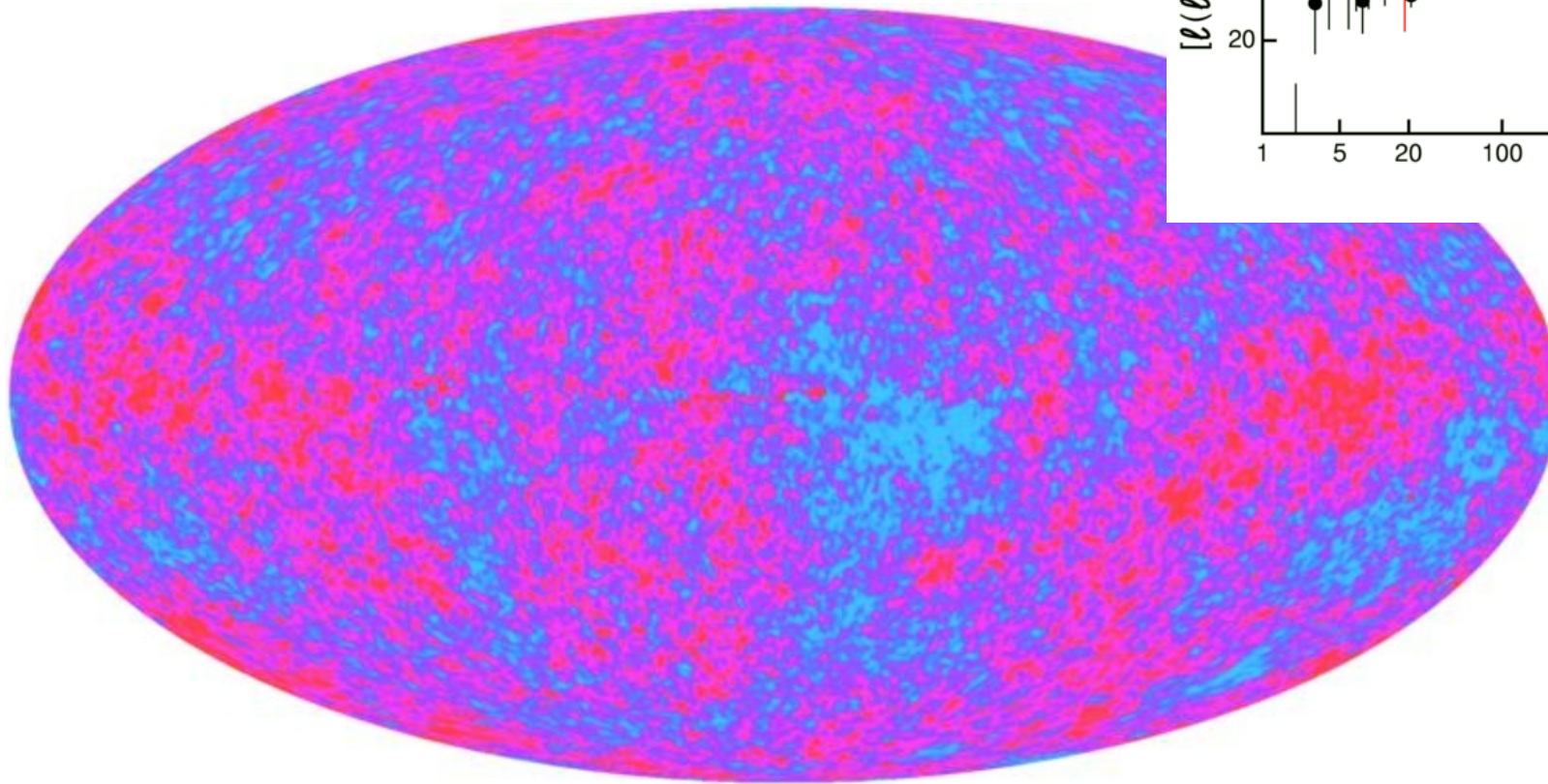
Examples of Fourier transforms

$f(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} F(\omega) e^{j\omega t} d\omega$	$F(t) = \int_{-\infty}^{\infty} f(t) e^{-j\omega t} dt$
	
	
	
	
	
	
	

Fourier transform theorems

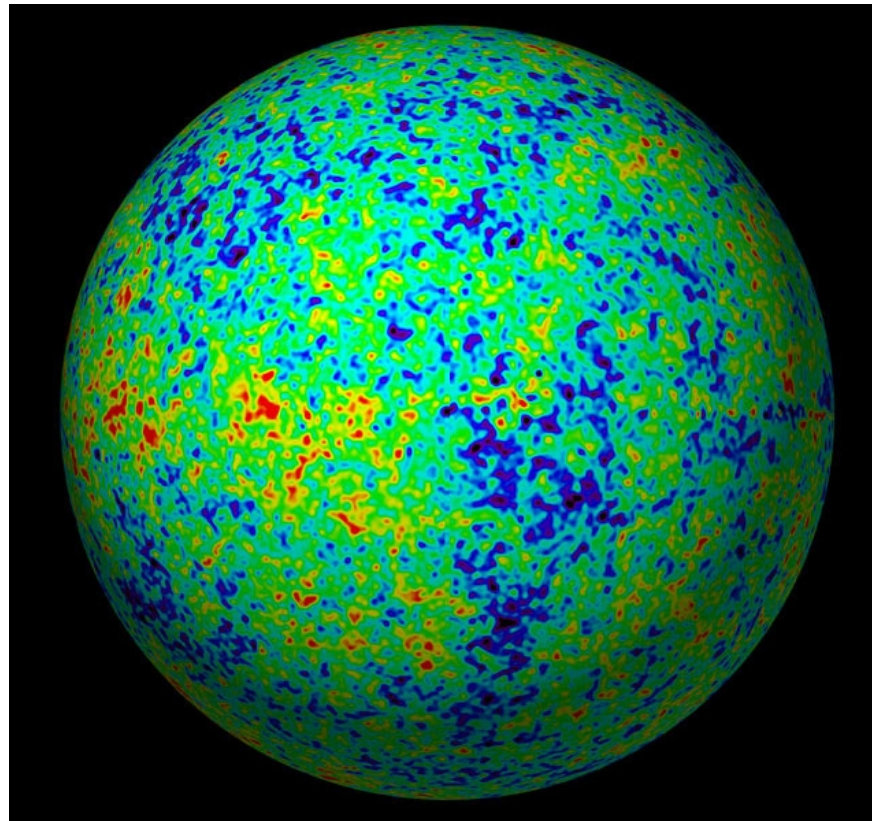
$f(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} F(\omega) e^{j\omega t} d\omega$	$F(t) = \int_{-\infty}^{\infty} f(t) e^{-j\omega t} dt$
$f(at)$	$\frac{1}{ a } F\left(\frac{\omega}{a}\right)$
$f^*(t)$	$F^*(-\omega)$
$F(t)$	$2\pi f(-\omega)$
$f(t - t_0)$	$F(\omega) e^{-jt_0\omega}$
$f(t) e^{j\omega_0 t}$	$F(\omega - \omega_0)$
$f(t) \cos \omega_0 t$	$\frac{1}{2} [F(\omega + \omega_0) + F(\omega - \omega_0)]$
$f(t) \sin \omega_0 t$	$\frac{1}{2j} [F(\omega + \omega_0) - F(\omega - \omega_0)]$
$\frac{d^n f(t)}{dt^n}$	$(j\omega)^n F(\omega)$
$(-jt)^n f(t)$	$\frac{d^n F(\omega)}{d\omega^n}$
$m_n = \int_{-\infty}^{\infty} t^n f(t) dt$	$F(\omega) = \sum_{n=0}^{\infty} \frac{m_n}{n!} (-j\omega)^n$
$\int_{-\infty}^{\infty} f_1(\tau) f_2(t - \tau) d\tau$	$F_1(\omega) F_2(\omega)$
$\int_{-\infty}^{\infty} f(t + \tau) f^*(\tau) d\tau$	$ F(\omega) ^2$
$\int_{-\infty}^{\infty} f(t) ^2 dt = \frac{1}{2\pi} \int_{-\infty}^{\infty} F(\omega) ^2 d\omega$	
$f(t) + j \hat{f}(t)$	$2F(\omega) U(\omega)$
$\hat{f}(t)$	$-j \operatorname{sgn} \omega F(\omega)$
$\sum_{n=-\infty}^{\infty} f(t + nT) = \frac{1}{T} \sum_{n=-\infty}^{\infty} F\left(\frac{2\pi n}{T}\right) e^{j2\pi n t/T}$	

WMAP: fluctuaciones en la temperatura del CMB
rango: 0.0005 K desde frío (azul) a caliente (rojo)



Fourier transforms are for square images: we have the surface of a sphere.
So use Spherical Harmonics instead.
Analogous to the Fourier power spectrum is the angular power spectrum

WMAP: fluctuaciones en la temperatura del CMB
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So use Spherical Harmonics instead.
Analogous to the Fourier power spectrum is the angular power spectrum

$$\frac{\Delta T(\theta, \phi)}{T} = \sum_{\ell m} a_{\ell m} Y_{\ell m}(\theta, \phi)$$

Fourier:

$$F(x) = \sum_k \{G_k \cos(kx)\} \text{ ----- (1)}$$

' $k = 2\pi/L$, L is the wavelength.

Spherical Harmonics

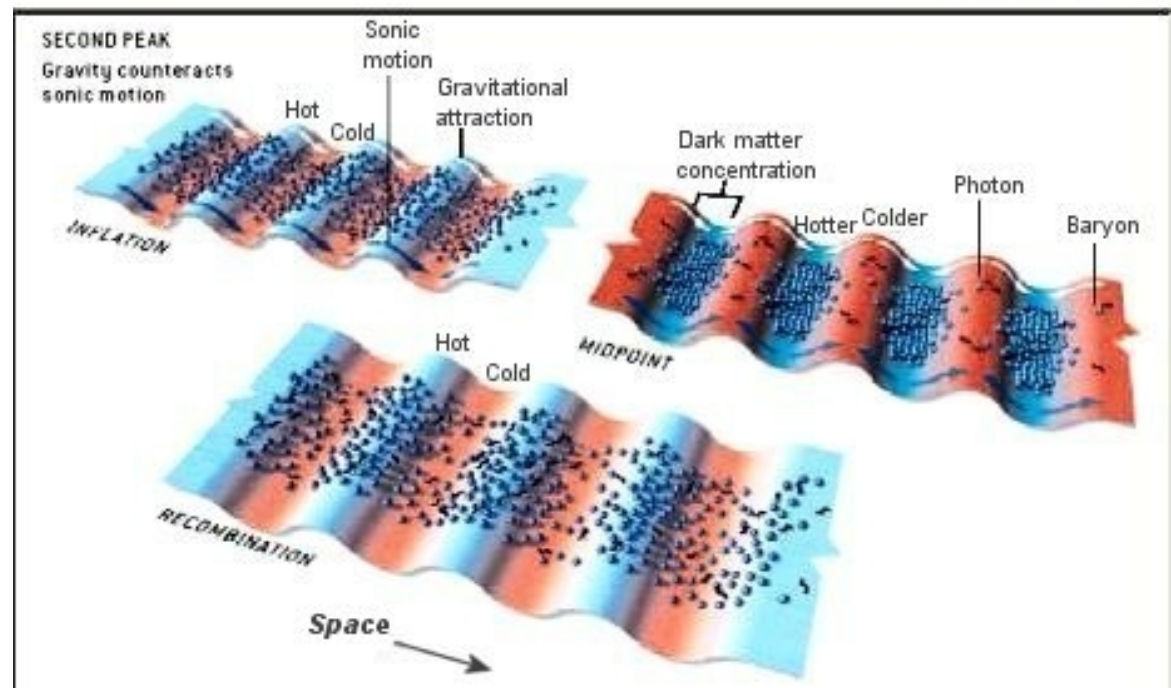
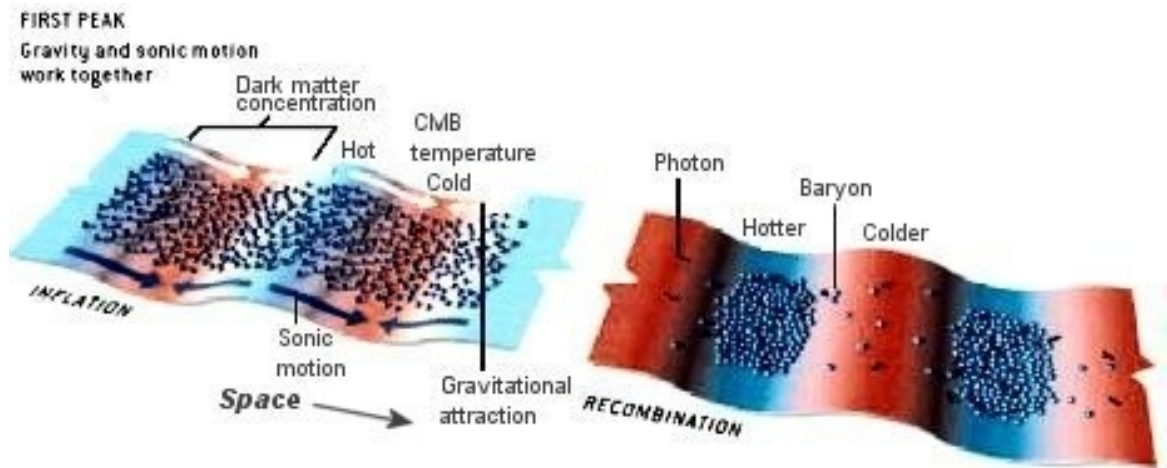
$$F(\theta, \phi) = \sum_l \sum_m a_{lm} Y_{lm}(\theta, \phi) \text{ ----- (2)}$$

$Y_{lm}(\theta, \phi)$, where $l=0$ denotes the monopole, $l=1$ the dipole, $l=2$ the quadrupole, ..., and m

integer between $-l$ and l .

Normally plot $l(l+1) C_l$ versus l , where $C_l = \sum_m |a_{lm}|^2$.

$$(\Delta T/T)_\theta \approx \sqrt{l(l+1) C_l / 2\pi}$$



because it is approx equal to the log power per unit l

Spherical Harmonics



$$|Y_0^0(\theta, \phi)|^2$$



$$|Y_1^0(\theta, \phi)|^2$$



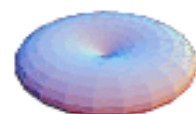
$$|Y_1^1(\theta, \phi)|^2$$



$$|Y_2^0(\theta, \phi)|^2$$



$$|Y_2^1(\theta, \phi)|^2$$



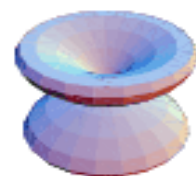
$$|Y_2^2(\theta, \phi)|^2$$



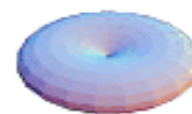
$$|Y_3^0(\theta, \phi)|^2$$



$$|Y_3^1(\theta, \phi)|^2$$

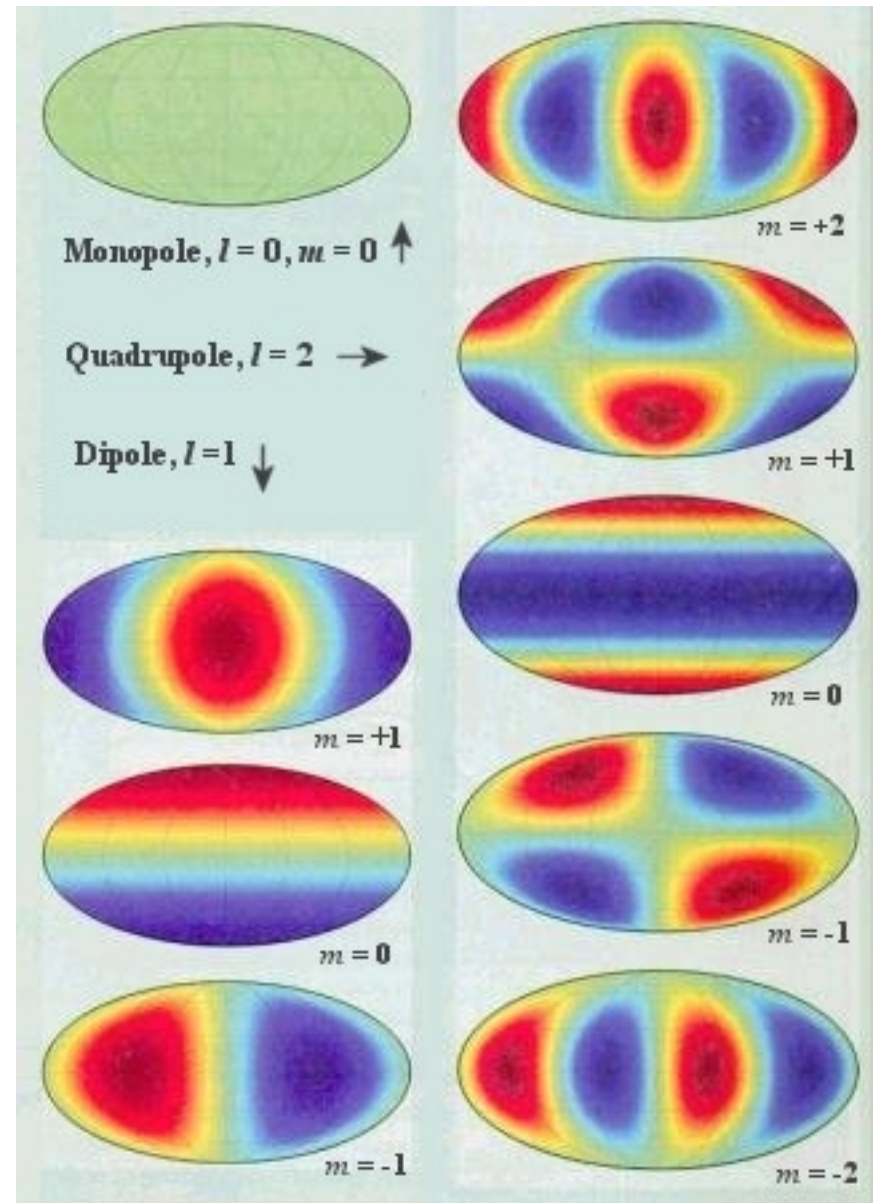


$$|Y_3^2(\theta, \phi)|^2$$



$$|Y_3^3(\theta, \phi)|^2$$

2 Dimensions (surface of a sphere)

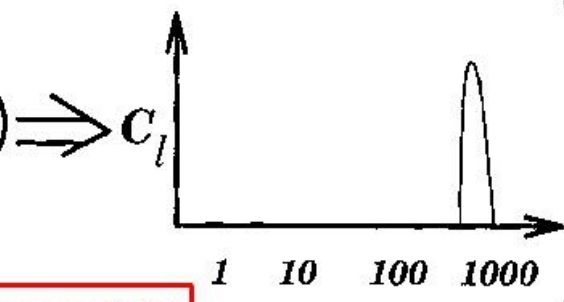
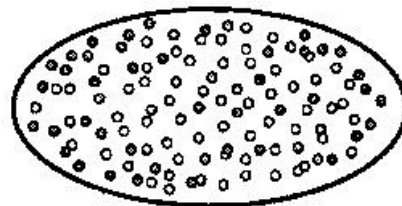
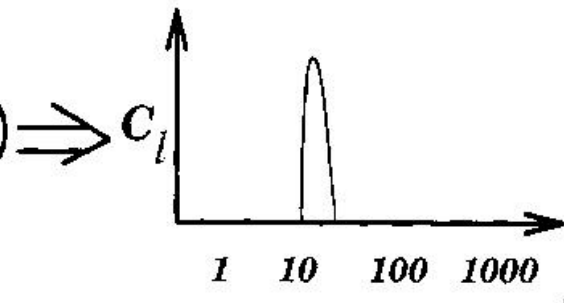
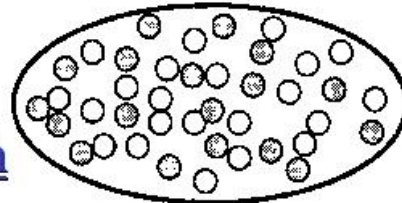
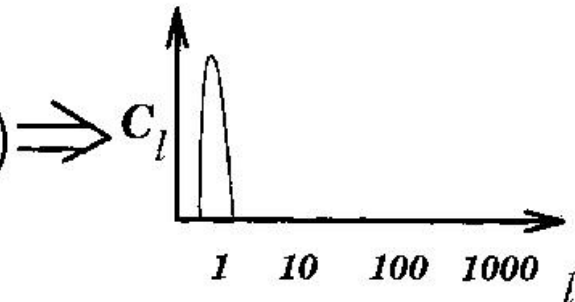
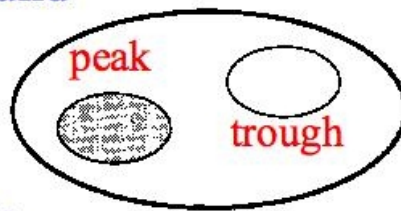
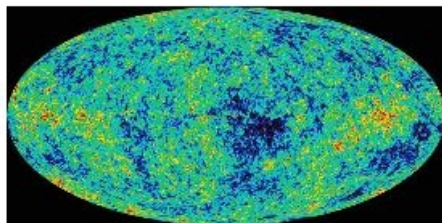


Sky Maps $\rightarrow$ Power Spectra

We “see” the CMB sound as waves on the sky.

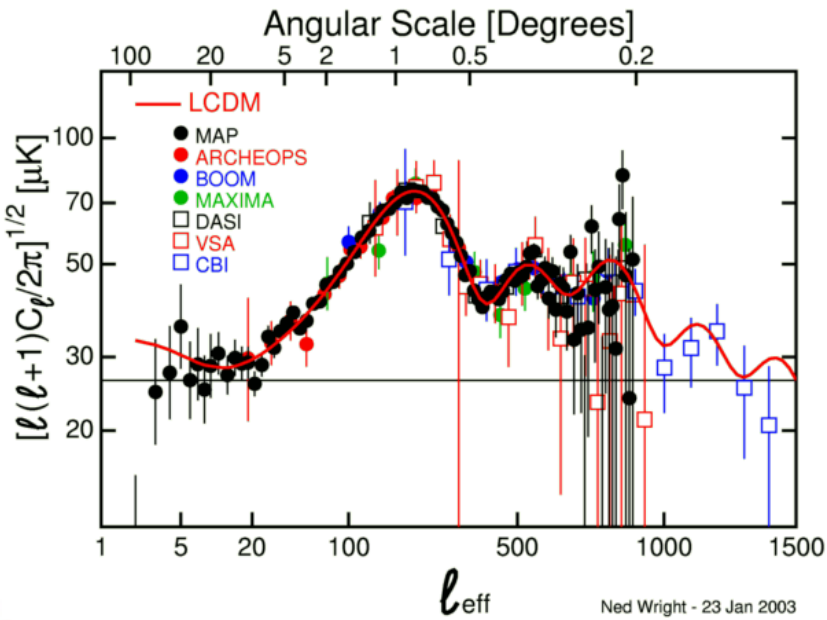
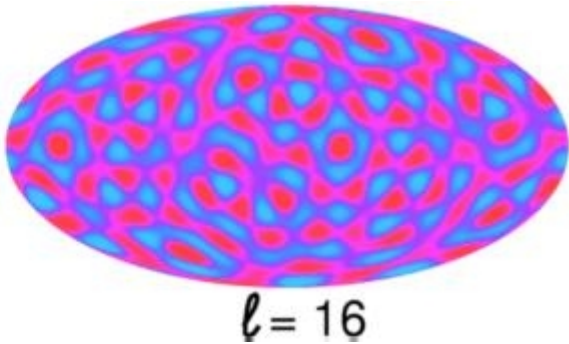
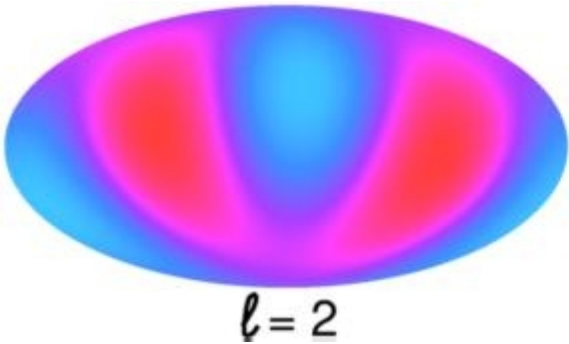
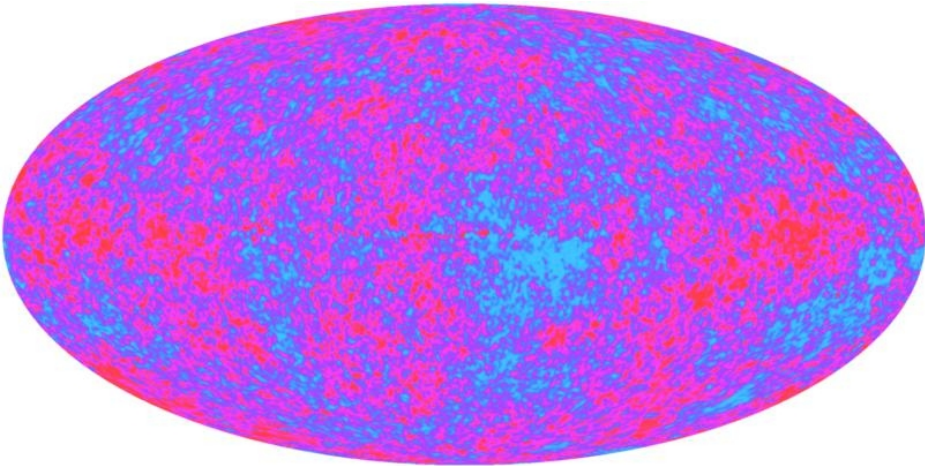
Shorter wavelengths
are smaller frequencies
are higher pitches

Use special methods
to measure the strength
of each wavelength.

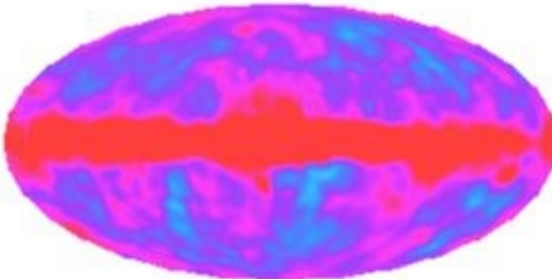


Lineweaver 1997

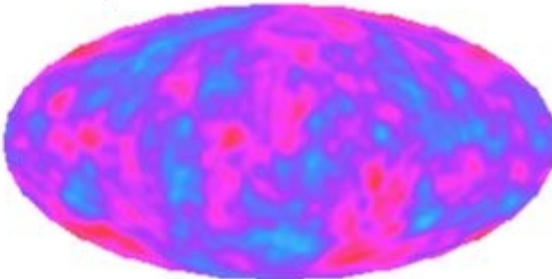
CMB: Power Spectrum: 1 deg on sky -> $l = 180$



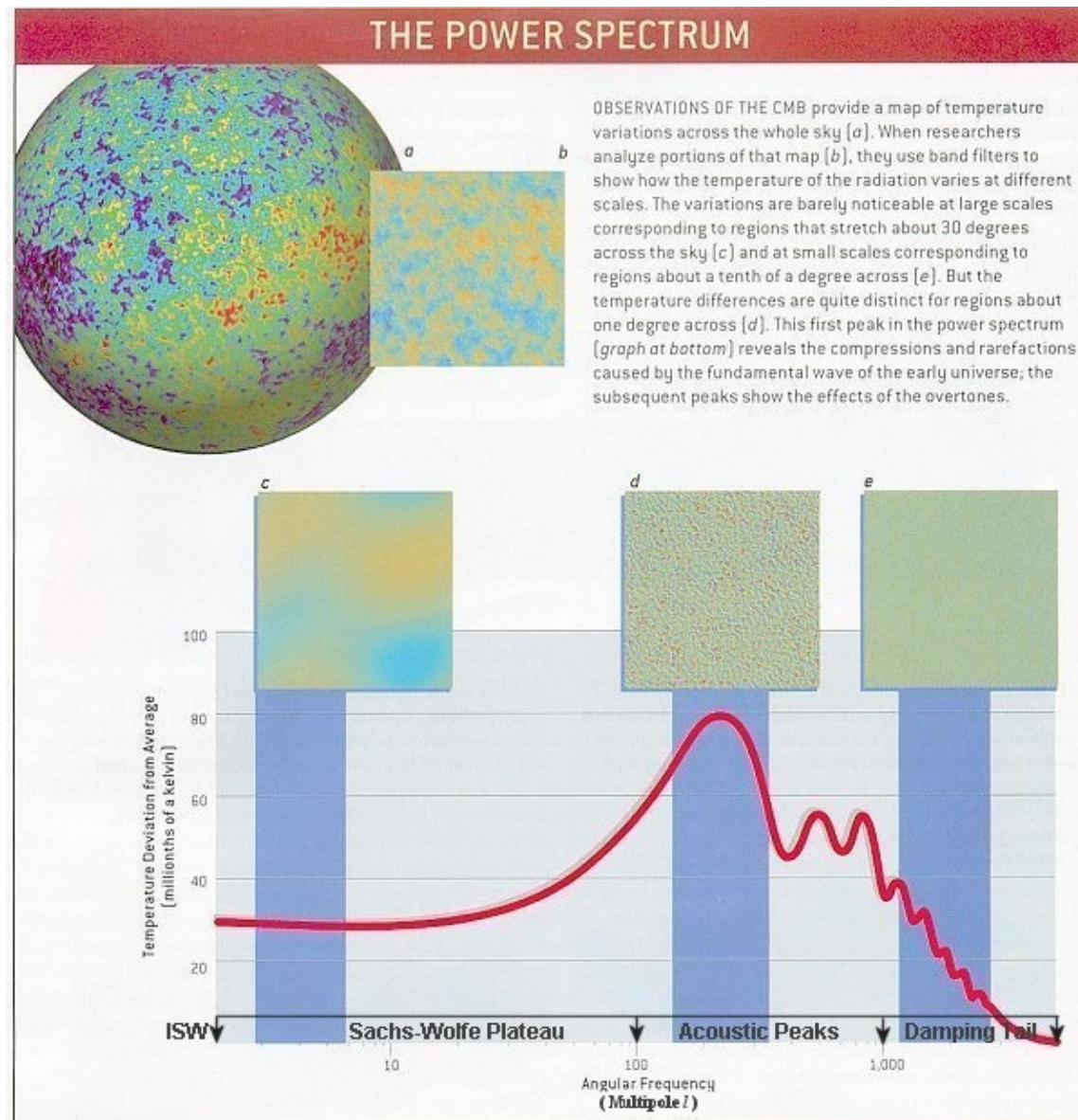
COBE Data



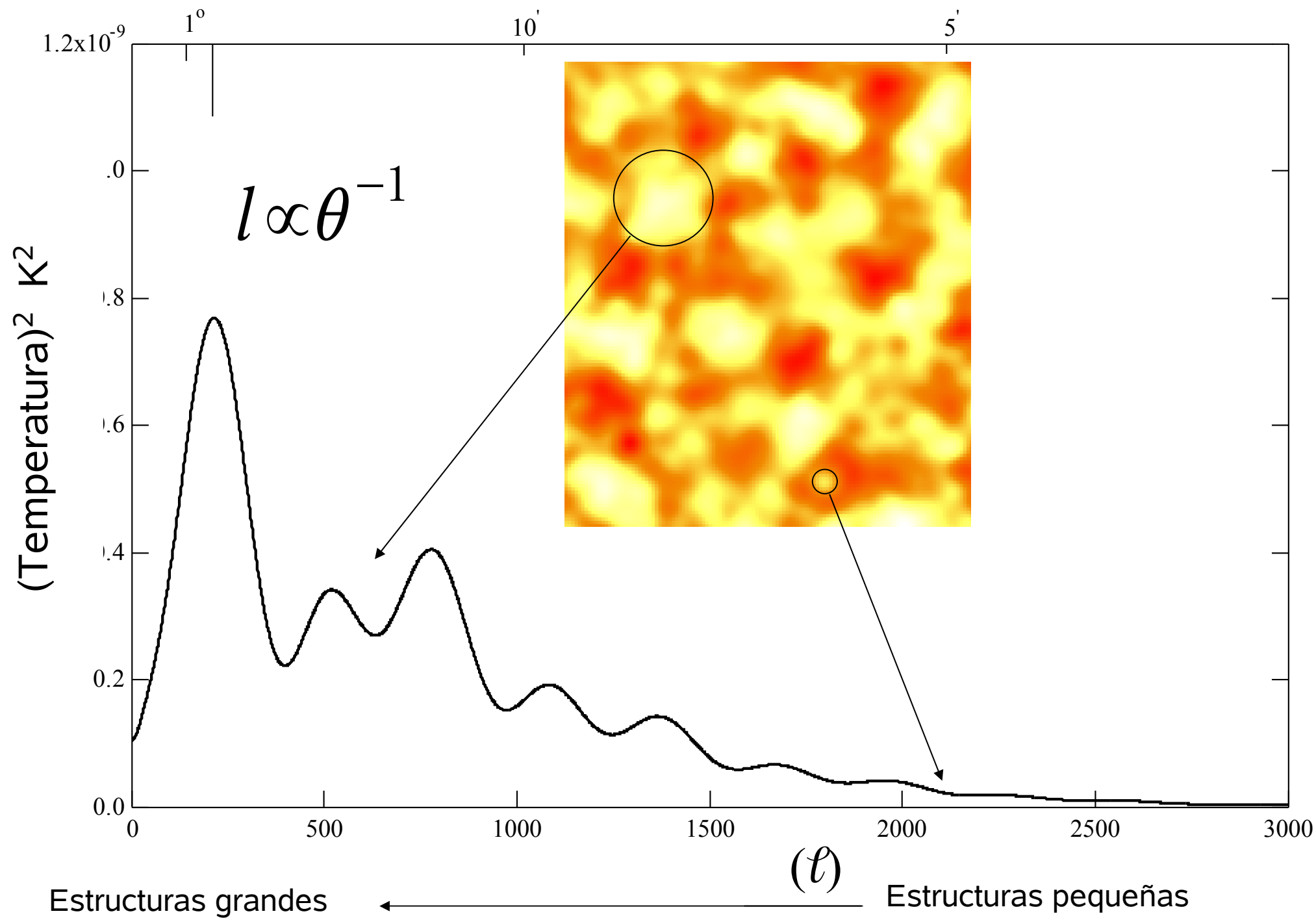
Equal Power on All Scales Model



Ejemplos



Escala angular en el cielo



Interferometria y Interferencia

Interferencia constructiva

(amplitud neto = max)

$$A = A_0 \cos(\omega t + \phi)$$

Interferencia destructiva

(amplitud neto = 0)



Dos ondas comenzar en fase en el mismo punto y viajan distancia r_1 y r_2 , resp.

$$r_1 - r_1 = m \lambda \quad (m = 1, 2, 3, \dots) \rightarrow \text{Interferencia constructiva}$$

$$r_1 - r_2 = (m + \frac{1}{2}) \lambda \quad (m = 1, 2, 3, \dots) \rightarrow \text{Interferencia destructiva}$$

Young's Double Slit Experiment

dos rayos, dos “slits”
(tamano del “slits” $< \lambda$ del luz)

si $d \ll L$, $r_1 - r_2 = d \sin \Theta$

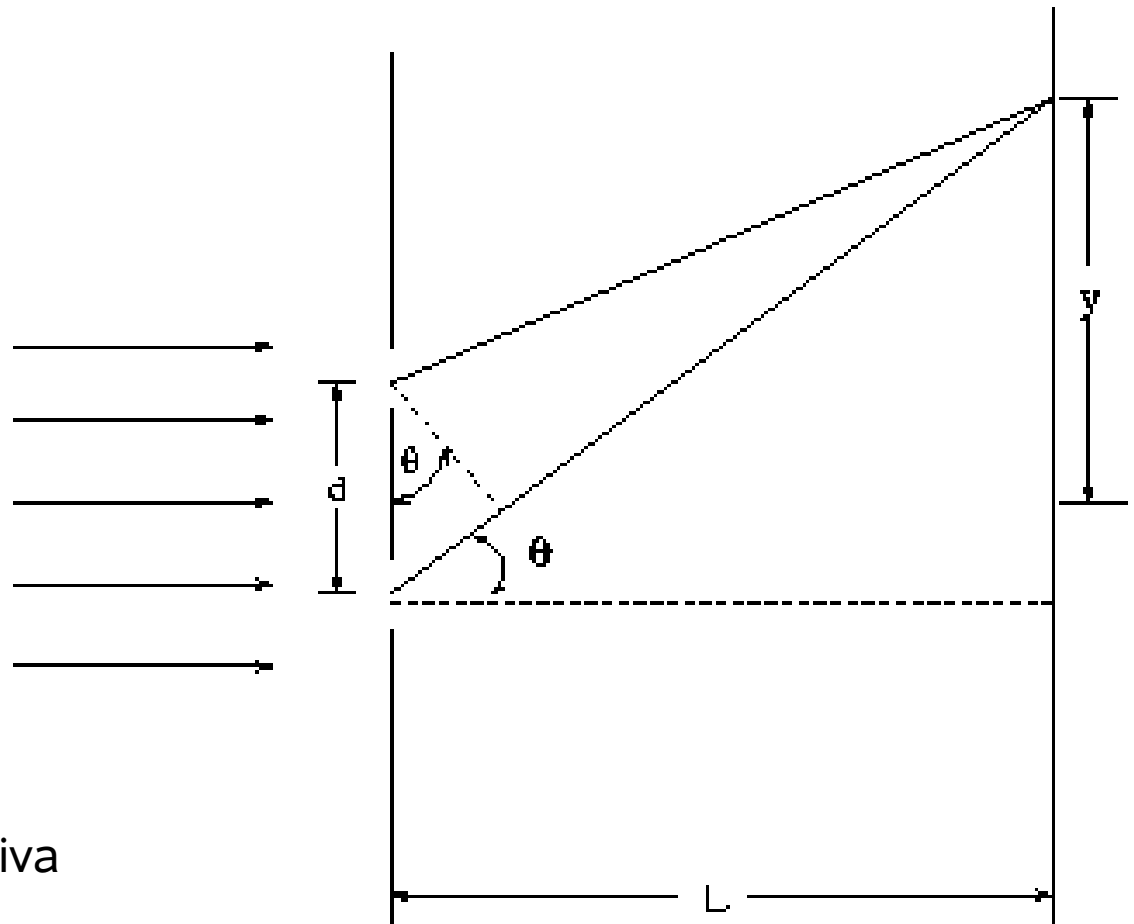
entonces, quando:

$d \sin \Theta = m \lambda$ ($m = \pm 1, 2, 3, \dots$)
interferencia constructiva

$d \sin \Theta = (m + \frac{1}{2}) \lambda$ ($m = \pm 1, 2, 3, \dots$)
interferencia destructiva

La pantalla va a tener bandas brillos y bandas oscuros alternadas:

se llama : Interference fringes (y con un foton?)



si $d \ll L$, $r_1 - r_2 = d \sin \Theta$

si $y \ll L$, $\sin \Theta = y / L$

entonces quando:

$d \sin \Theta = m \lambda$ ($m = \pm 1, \pm 2, \pm 3 \dots$)
interferencia constructiva

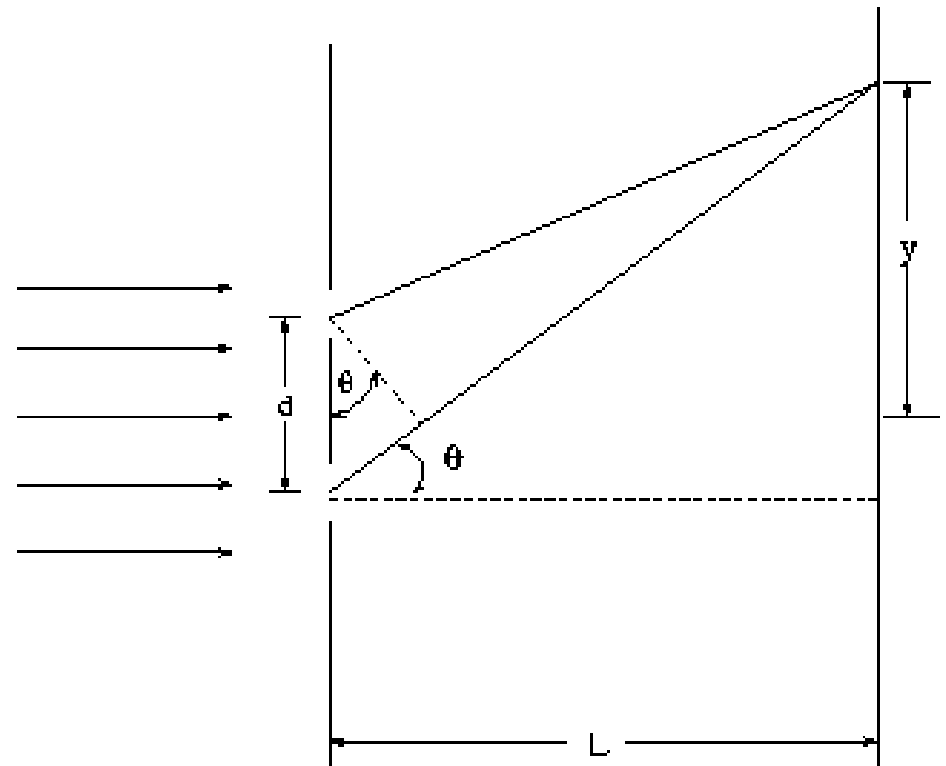
$y = (m \lambda L) / d$ (banda brillo)

$d \sin \Theta = (m + \frac{1}{2}) \lambda$ ($m = \pm 1, \pm 2, \pm 3 \dots$)
interferencia destructiva

$y = (m + \frac{1}{2}) \lambda L / d$ (bando oscuro)

distancia entre bandos brillos (o oscuros)

$$\Delta y = \lambda L / d$$



Ver JAVA applet sobre Interferencia.

Imagen en la pantalla es una componente del Transform Fourier del Fuente

slits -> telescopios (radio o optico)

pantalla -> correlador

optico : light delay (espejos)

direct interference

fringe image

medir

radio : delay (cables/fibros)

correlador

medir amplitude y fase

Various ejemplos:

fuentes puntuales o extendido

posicion del fuente y fase

“d” pequena o grande

Necisitamos various “d”s

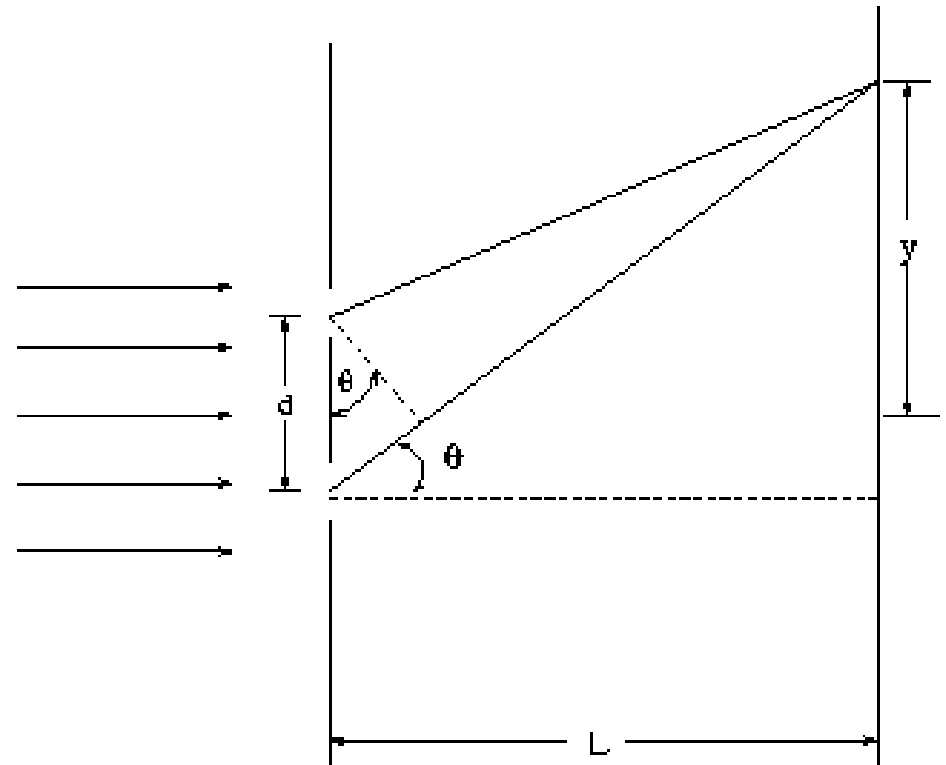
--> Earth Rotation Synthesis

recordar: $\Delta y = \lambda L / d$

No ocupamos “L” in radio interferometria

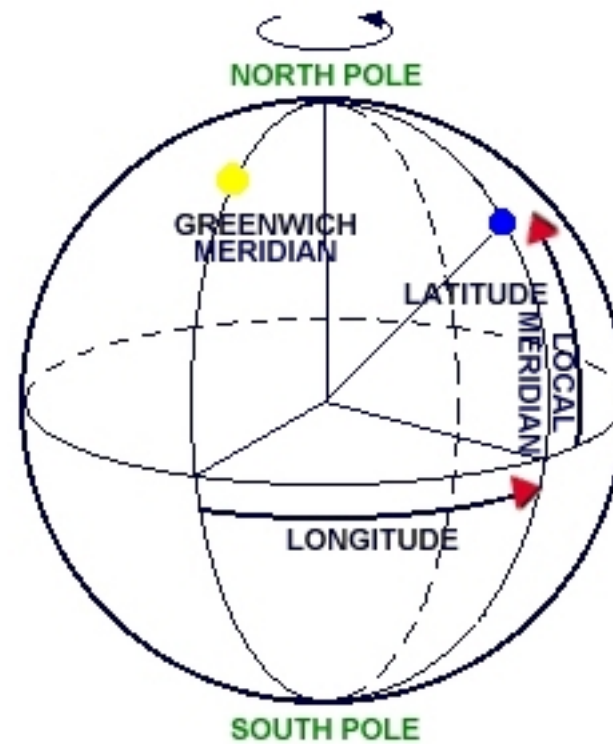
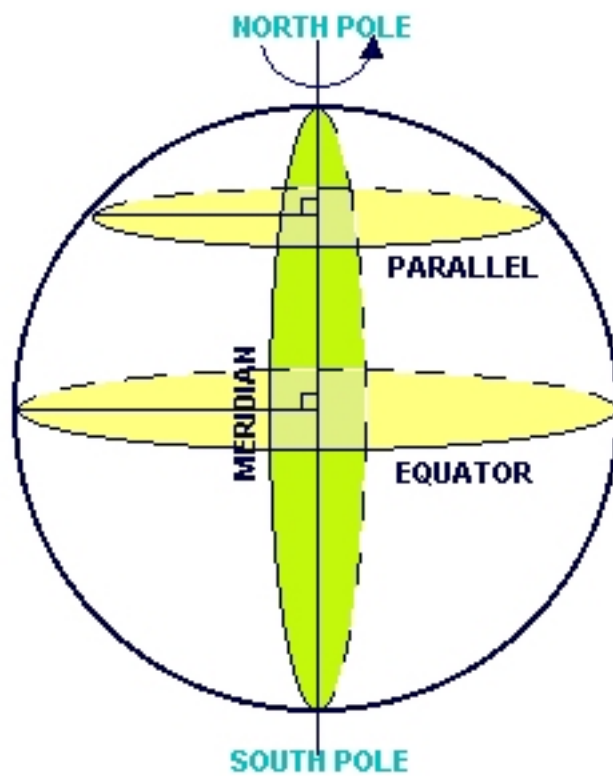
facil si “d” es in unidades de λ

-->> el plano uv



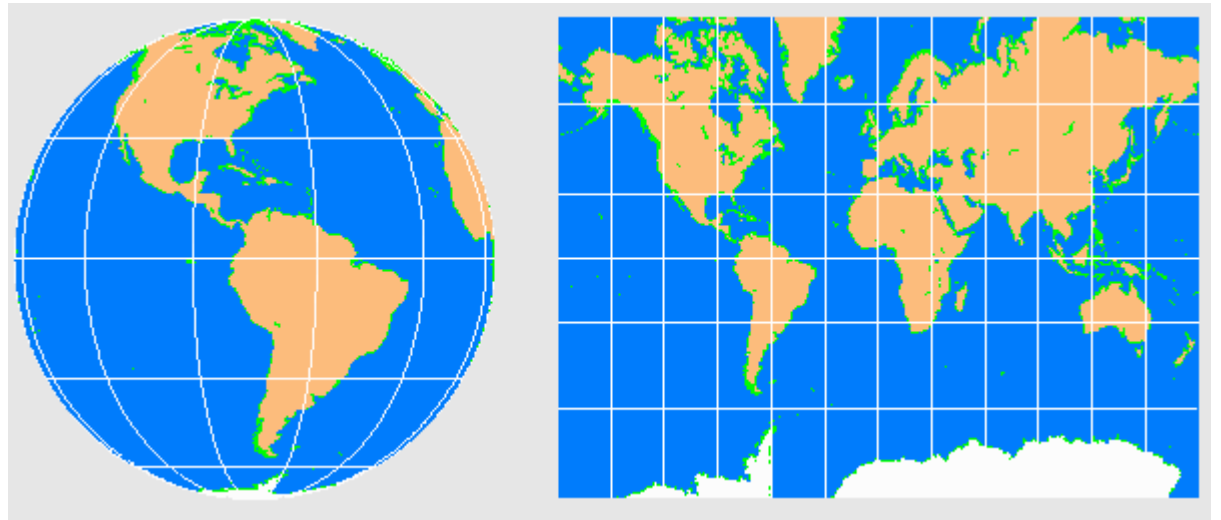
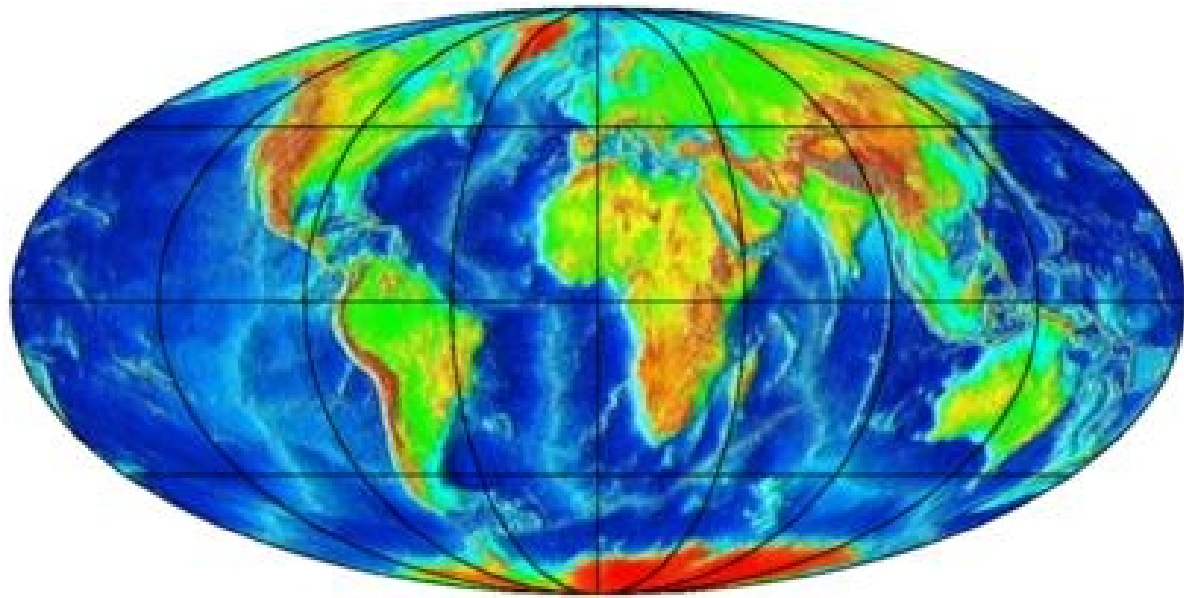
Equatorial: Earth

)



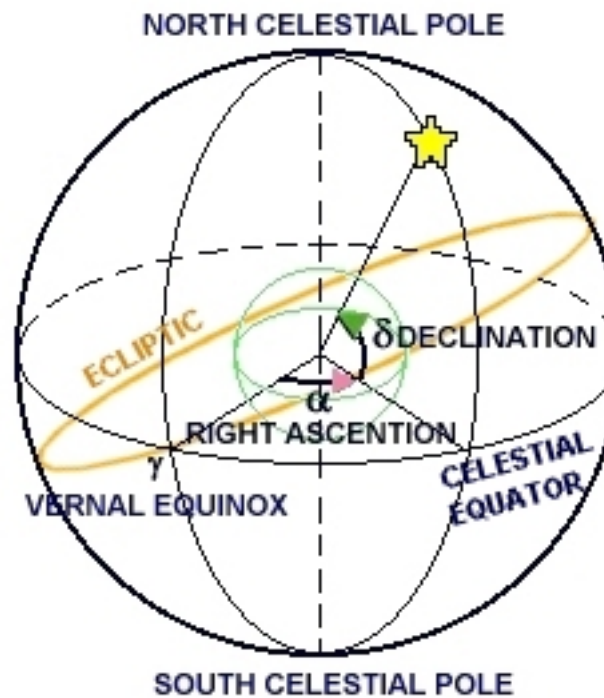
Equal area projection

Equatorial: Earth (Aitoff Projection)



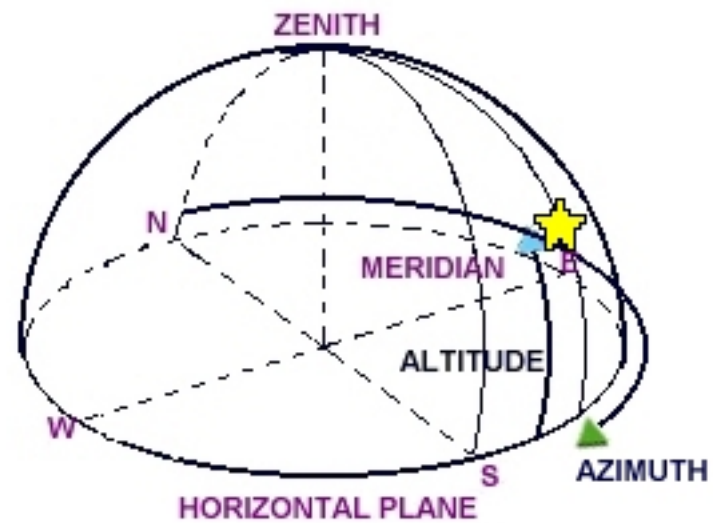
Equatorial: Sky (earth centered)

Earth vs. Sky: difference in E-W directions



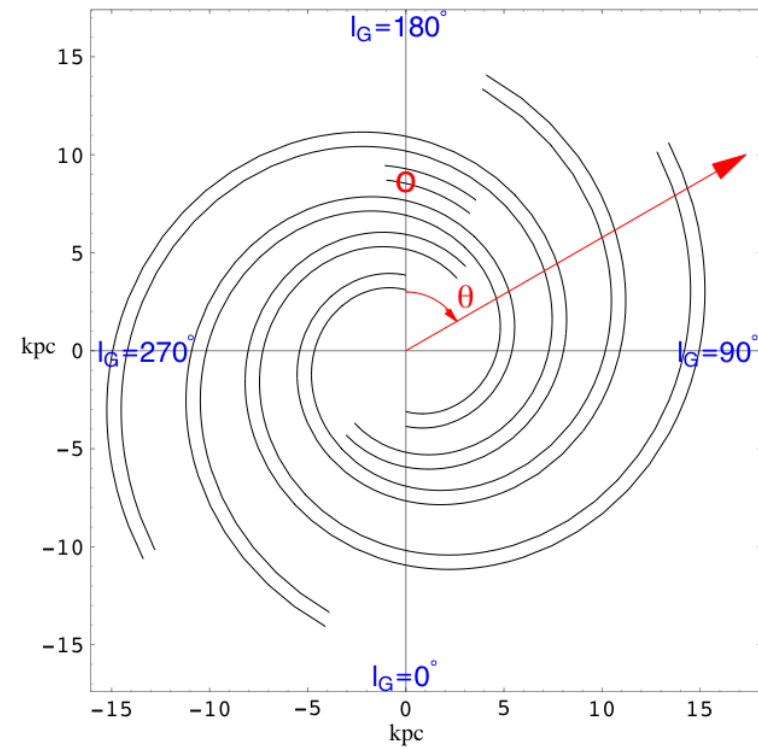
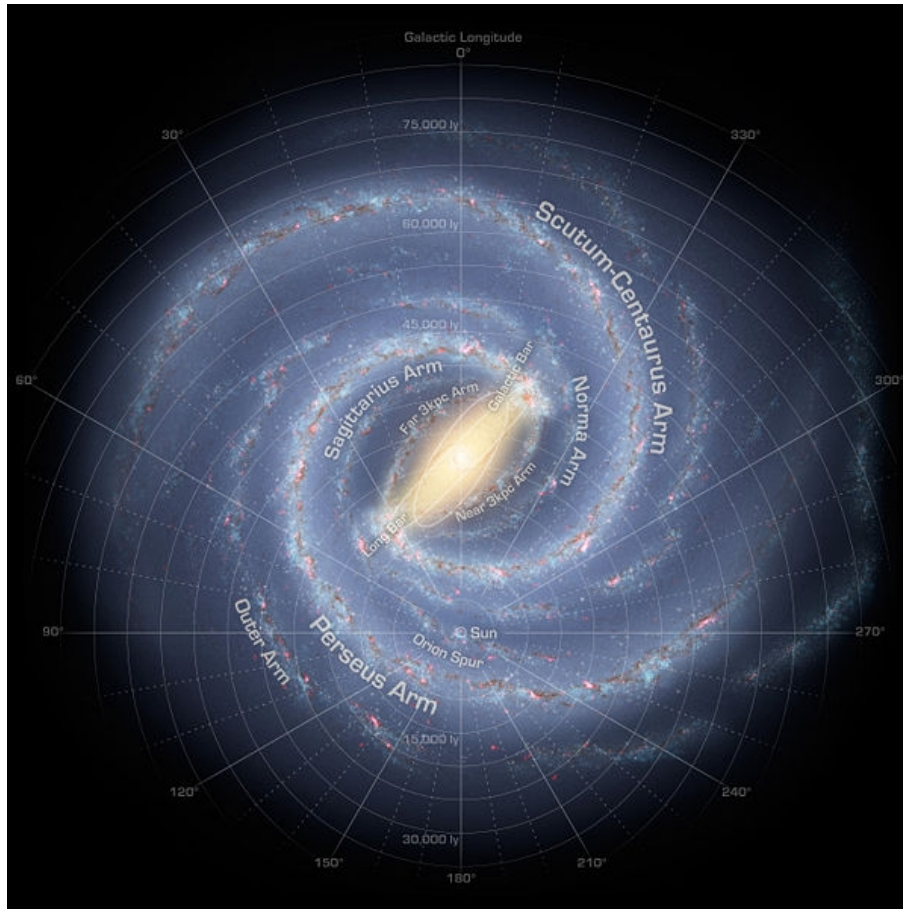
Azumuth & Altitude: depends on location of observer & time

)



Galactic Coordinates: l, b

desde NGP: Galactic l incrementa en sentido anti-horario ($l=0$ es el GC)



Super-Galactic Coordinates:

Aitoff Projection (equi-distant? o equi-area?)

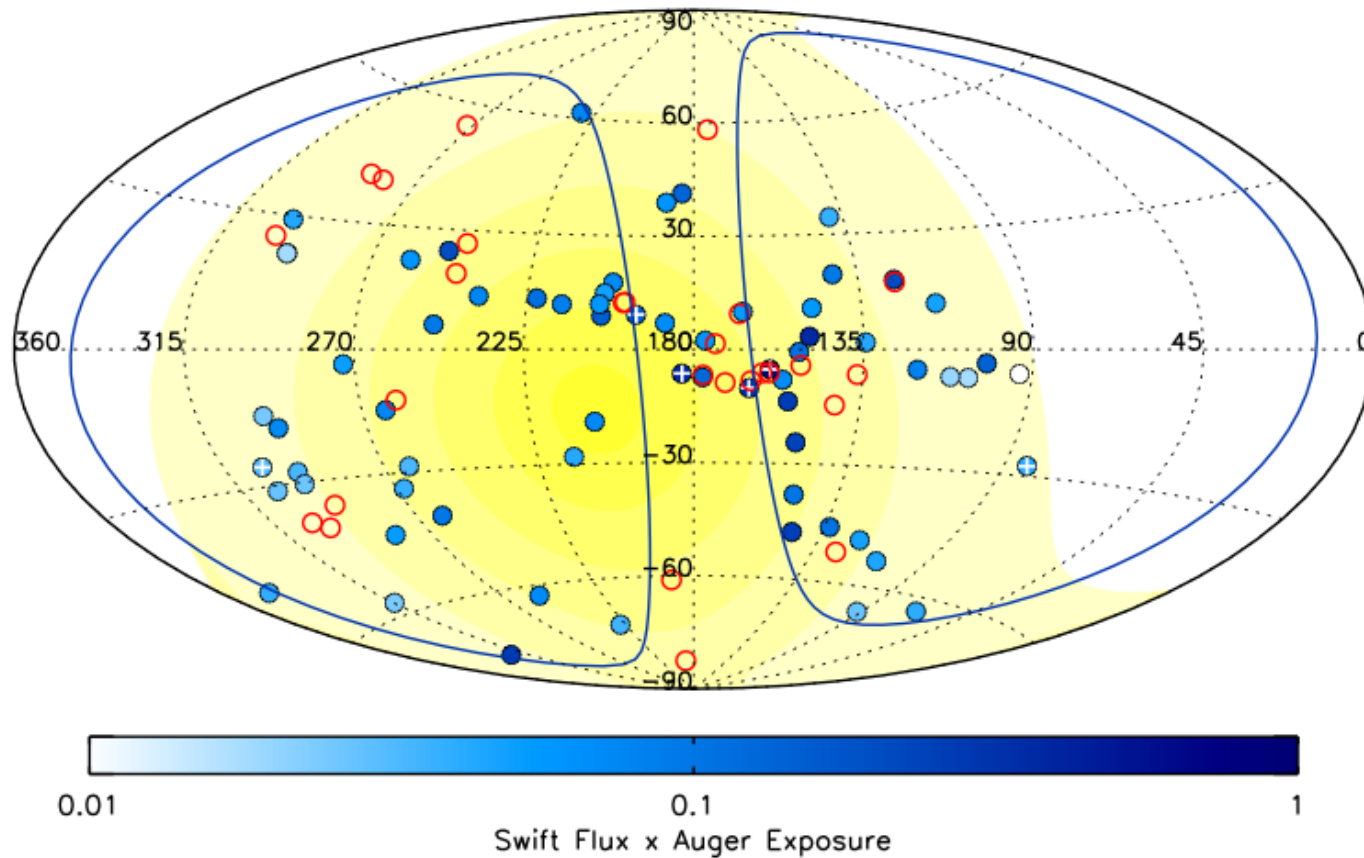


Figure 1. Map of Auger UHECRs (open red circles) and BAT AGN within 100 Mpc (filled blue circles) in supergalactic coordinates (de Vaucouleurs et al. 1976). The blue colour depth is scaled by the hard X-ray flux and Auger exposure, relative to Cen A. The 6 AGN in the catalogue within 20 Mpc are marked with white crosses, with Cen A at $(159.7^\circ, -5.2^\circ)$. Yellow contours have equal integrated exposures. Blue boundaries show where the AGN catalogue is incomplete due to the Galactic plane, $|b| < 15^\circ$.

Galactic Coordinates: l, b (Aitoff Projection)

equal area projection

Note Supergalactic plane (dashed line). Tambien “zone of avoidance”

